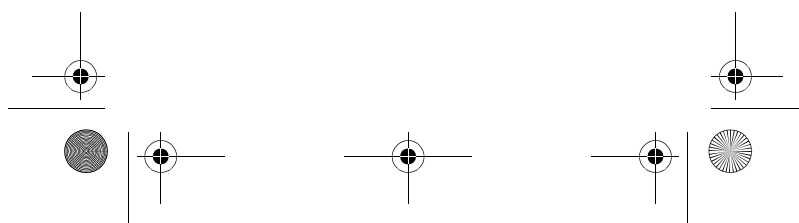


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Cat. No. 60-2825  
**OWNER'S MANUAL**

Please read before using this equipment.

# Keychain Motorcycle Game



## INTRODUCTION

Your Keychain Motorcycle Game puts the excitement of motorcycle racing in the palm of your hand! You can accelerate, brake, and steer your motorcycle as you race against the clock and virtual competitors.

Your Keychain Motorcycle Game is shipped with two 1.5V 357A button cell batteries installed and a plastic strip to preserve battery life during shipment. Before using your game, grasp the battery insulation strip firmly and pull it out of the battery compartment.

To save power, the game automatically turns off if you do not press any button for about 2 minutes.

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## OPERATION

### LEVELS OF PLAY

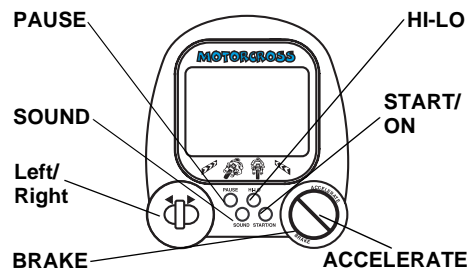
Each race consists of nine heats. Each heat has three skill levels. If you complete all three levels, you advance to the next heat.

**Level One** — You and your opponent compete to reach the finish line first. To win, you must pass your opponent.

**Level Two** — The opponent's motorcycle randomly swerves to the left or right. You must avoid your opponent to avoid crashing.

**Level Three** — You must also keep control of your motorcycle as it skids from side to side across the track. Points are accumulated for the fastest speeds and the fewest crashes.

## PLAYING THE GAME



During play, you must constantly press **ACCELERATE** to maintain or increase your motorcycle's speed. Otherwise, the speed gradually decreases. Try to pass the opponent's motorcycle without crashing. If you reach the finish line within 90 seconds, you advance to the next level.

1. Press **START/ON** to start the game. Wait 3 seconds while **Go** appears, then press **ACCELERATE** to begin moving.

2. Press **SOUND** to turn the sound effects on or off.

3. Press ◀ or ▶ to steer your motorcycle.

4. Repeatedly press **Hi-Lo** to adjust your speed. **Hi** or **Lo** appears on the display to show the selected gear.

The top speed is 150 KPH in Lo gear, or 300 KPH in Hi gear. If your speed falls below 100 KPH and you shift to Hi gear, your motorcycle stops.

5. Press **PAUSE** to temporarily stop the race. Press it again resume the race.

6. Release **ACCELERATE** and press **BREAK** to slow down quickly, or press **ACCELERATE** and **BREAK** together to slow down gradually.

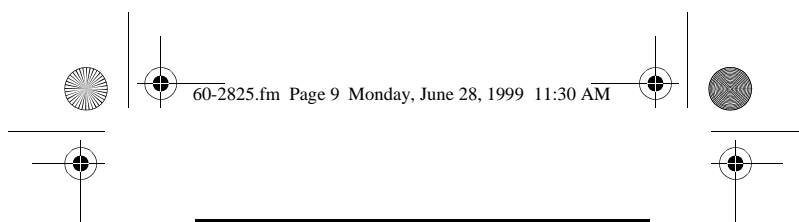
If you crash, your motorcycle pauses 2–3 seconds to recover, but the clock keeps running. Press **ACCELERATE** to get back in the race.

If your motorcycle reaches the finish line within 90 seconds, the finish line flashes and you proceed to the next level.

If your motorcycle does not reach the finish line within 90 seconds, the game pauses for 10 seconds, then returns to the demonstration mode. Press **START/ON** to restart the game.



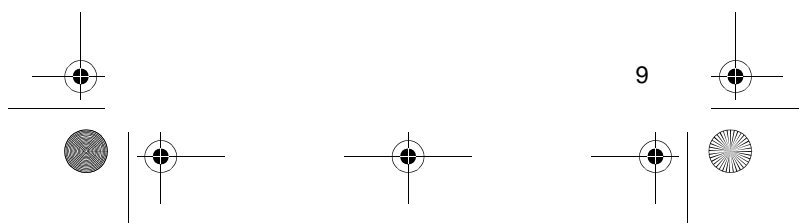




## RESETTING THE GAME

You can erase the highest score record.

If the game stops operating properly, or you want to erase the highest score record, use a pointed object (such as a straightened paper clip) to press **RESET** on the back of the game. The highest score record and the current game are erased from memory.



## CARE

To enjoy your Keychain Motorcycle Game for a long time:

- Keep the game dry. If it gets wet, wipe it dry immediately.
- Use and store the game only in normal temperature environments.
- Handle the game gently and carefully. Don't drop it.
- Keep the game away from dust and dirt.
- Wipe the game with a damp cloth occasionally to keep it looking new.

Modifying or tampering with the game's internal components can cause a malfunction and invalidate its warranty. If your game is not performing as it should, take it

to your local RadioShack store for assistance.

## REPLACING BATTERIES

When the display dims or if the game stops operating properly, replace the batteries with two fresh 1.5V 357A button cell batteries. For the best performance and longest life, we recommend RadioShack alkaline batteries. Do not use rechargeable batteries.

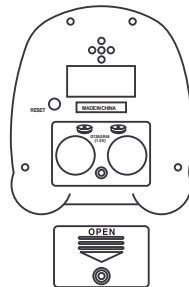
### Cautions:

- Use only fresh batteries of the required size and recommended type.

- Do not mix old and new batteries, different types of batteries (standard, alkaline, or rechargeable).

Follow these steps to replace the batteries.

1. Use a small screwdriver to remove the screw from the battery compartment cover, then open the cover.

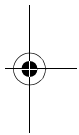
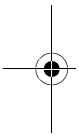


2. Remove the batteries and insert two fresh batteries, as indicated by the polarity symbols (+ and -) marked inside.
3. Replace the cover and secure it with the screw.

**Warnings:**

- Keep button-cell batteries away from children. Swallowing a button-cell battery can be fatal.
- Dispose of old batteries promptly and properly. Do not burn or bury them.

**Caution:** Always remove old or weak batteries. Batteries can leak chemicals that can destroy electronic parts.



### Limited Ninety-Day Warranty

This product is warranted by RadioShack against manufacturing defects in material and workmanship under normal use for ninety (90) days from the date of purchase from RadioShack company-owned stores and authorized RadioShack franchisees and dealers. EXCEPT AS PROVIDED HEREIN, RadioShack MAKES NO EXPRESS WARRANTIES AND ANY IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED IN DURATION TO THE DURATION OF THE WRITTEN LIMITED WARRANTIES CONTAINED HEREIN. EXCEPT AS PROVIDED HEREIN, RadioShack SHALL HAVE NO LIABILITY OR RESPONSIBILITY TO CUSTOMER OR ANY OTHER PERSON OR ENTITY WITH RESPECT TO ANY LIABILITY, LOSS OR DAMAGE CAUSED DIRECTLY OR INDIRECTLY BY USE OR PERFORMANCE OF THE PRODUCT OR ARISING OUT OF ANY BREACH OF THIS WARRANTY, INCLUDING, BUT NOT LIMITED TO, ANY DAMAGES RESULTING FROM INCONVENIENCE, LOSS OF TIME, DATA, PROPERTY, REVENUE, OR PROFIT OR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES, EVEN IF RadioShack HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. Some states do not allow the limitations on how long an implied warranty lasts or the exclusion of incidental or consequential damages, so the above limitations or exclusions may not apply to you.

In the event of a product defect during the warranty period, take the product and the RadioShack sales receipt as proof of purchase date to any RadioShack store. RadioShack will, at its option, unless otherwise provided by law: (a) correct the defect by product repair without charge for parts and labor; (b) replace the product with one of the same or similar design; or (c) refund the purchase price. All replaced parts and products, *(Continued)*

(Continued) and products on which a refund is made, become the property of RadioShack. New or reconditioned parts and products may be used in the performance of warranty service. Repaired or replaced parts and products are warranted for the remainder of the original warranty period. You will be charged for repair or replacement of the product made after the expiration of the warranty period.

This warranty does not cover: (a) damage or failure caused by or attributable to acts of God, abuse, accident, misuse, improper or abnormal usage, failure to follow instructions, improper installation or maintenance, alteration, lightning or other incidence of excess voltage or current; (b) any repairs other than those provided by a RadioShack Authorized Service Facility; (c) consumables such as fuses or batteries; (d) cosmetic damage; (e) transportation, shipping or insurance costs; or (f) costs of product removal, installation, set-up service adjustment or reinstallation.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.

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